

## **SYSTEM FOR DYNAMIC REGISTRATION OF PRIVILEGED MODE HOOKS IN A DEVICE**

### **CROSS REFERENCE TO RELATED APPLICATIONS**

[0001] This application is related to a U.S. Patent Application entitled "SYSTEM FOR PROVIDING TRANSITIONS BETWEEN OPERATING MODES OF A DEVICE" having Attorney Docket No. 030620, filed concurrently herewith, assigned to the assignee hereof, and expressly incorporated by reference herein.

### **BACKGROUND**

#### **I. FIELD**

[0002] The present invention relates generally to the efficient operation of a device, and more particularly, to a system for dynamic registration of privileged mode hooks in a device.

#### **II. DESCRIPTION OF THE RELATED ART**

[0003] Advances in technology have resulted in the development of a variety of devices for home, office, and personal use. For example, computer systems, such as desktops, notebooks, and tablet computers have become powerful tools for use at home or in office environments. Personal devices, such as wireless telephones, personal digital assistants (PDAs), and paging devices have also become more powerful and are now widely used.

[0004] Many devices now comprise complex hardware and software that run operating systems such as UNIX, LINUX, or similar operating systems. Generally, these operating systems provide for multiple modes of operation. For example, most systems provide privileged and non-privileged modes of operation. Programs executing in the privileged mode of operation are allowed to access memory and system resources without limitation. Programs executing in the non-privileged mode are restricted from accessing certain memory regions and/or device systems. This configuration provides a level of protection to important memory or device functions. For example, by executing third-party applications in the non-privileged mode, important memory regions and device functions can be protected from unauthorized access. Also, such an arrangement allows the system to isolate faults during execution.

[0005] Over time, these systems have grown more sophisticated to meet the increasing needs of devices and device users. For example, function modules, or functions, are used to provide a variety of system services. As devices have become more complicated and feature rich, the number and complexity of the functions associated with these features has also increased.

[0006] Unfortunately, conventional systems have several limitations with regards to supporting function modules. For example, conventional systems may have a limited number of hooks used to access functions. For example, the system may have a limited number of traps that can be used to access functions. Furthermore, the trap definitions are compiled into a binary executable that runs on the device, which results in an inherent limitation on the system's flexibility.

[0007] Therefore, what is needed is a system that provides a way to dynamically register hooks to privileged functions. The system should allow functions to be registered during system initialization, thereby providing flexibility and avoiding potential versioning problems inherent in conventional systems that compile trap definitions into an executable. The system should also allow an unlimited number of functions to be registered thereby overcoming restrictions associated with conventional systems that associate a fixed number of available traps to functions.

## SUMMARY

[0008] In one or more embodiments, a system comprising methods and/or apparatus operates to provide dynamic registration of privileged mode hooks in a device. In one embodiment, different program modules install hooks during system initialization. Each function module is assigned an identifier when it is installed, and the module retains this identifier in a variable that is readable by non-privileged applications. When called from an application executing in non-privileged mode, the module retrieves its hook identifier from the variable to execute the hook. This avoids potential versioning problems inherent in conventional systems that associate functions with a fixed number of traps, which are compiled into the binary executable.

[0009] In one embodiment, a method is provided for dynamically registering a function in a device that includes at least two operating modes comprising a privileged mode and a non-privileged mode. The method comprises identifying an available slot in a data structure that maps identifiers to functions, and storing a pointer associated with the function in the slot. The method also comprises retrieving an identifier that is

associated with the slot, and making the identifier accessible to non-privileged applications.

- [0010] In another embodiment, apparatus is provided for dynamically registering a function in a device that includes at least two operating modes comprising a privileged mode and a non-privileged mode. The apparatus comprises logic to identify an available slot in a data structure that maps identifiers to functions, and logic to store a pointer associated with the function in the slot. The apparatus also comprises logic to retrieve an identifier that is associated with the slot, and logic to make the identifier accessible to non-privileged applications.
- [0011] In another embodiment, apparatus is provided for dynamically registering a function in a device that includes at least two operating modes comprising a privileged mode and a non-privileged mode. The apparatus comprises means for identifying an available slot in a data structure that maps identifiers to functions, and means for storing a pointer associated with the function in the slot. The apparatus also comprises means for retrieving an identifier that is associated with the slot, and means for making the identifier accessible to non-privileged applications.
- [0012] In another embodiment, a computer-readable media is provided comprising instructions, which when executed by a processor in a device, operate to dynamically register a function in the device. The device includes at least two operating modes comprising a privileged mode and a non-privileged mode. The computer-readable media comprises instructions for identifying an available slot in a data structure that maps identifiers to functions, and instructions for storing a pointer associated with the function in the slot. The computer-readable media also comprises instructions for retrieving an identifier that is associated with the slot, and instructions for making the identifier accessible to non-privileged applications.
- [0013] Other aspects, advantages, and features of the present invention will become apparent after review of the hereinafter set forth Brief Description of the Drawings, Detailed Description of the Invention, and the Claims.

## BRIEF DESCRIPTION OF THE DRAWINGS

- [0014] The foregoing aspects and the attendant advantages of the embodiments described herein will become more readily apparent by reference to the following detailed description when taken in conjunction with the accompanying drawings wherein:

[0015] **FIG. 1** shows one embodiment of a dynamic registration system that operates to provide dynamic registration of privileged mode hooks in a device;

[0016] **FIG. 2** shows a block diagram of a device comprising one embodiment of a dynamic registration system; and

[0017] **FIG. 3** shows a flow diagram that illustrates the operation of one embodiment of a dynamic registration system for use in a device.

## DETAILED DESCRIPTION

[0018] The following detailed description describes a dynamic registration system that operates to provide dynamic registration of privileged mode hooks in a device. For example, the system operates to allow function hooks to be registered during a device initialization process, or at any time before the function is called. In one embodiment, the registration process produces a function identifier that is stored in a static variable, which is readable by both privileged and non-privileged applications. By obtaining the identifier, a privileged or non-privileged application can access the services provided by the function. Because each registered function is access through its own interface, the system overcomes the problems associated with associating functions with a fixed number of traps, as in conventional systems.

[0019] In one or more embodiments, the registration system interacts with a runtime environment (or operating system) executing on the device that is used to simplify operation of the device, such as by providing generalized calls for device specific resources. One such runtime environment is the Binary Runtime Environment for Wireless™ (BREW™) software platform developed by QUALCOMM, Inc., of San Diego, California. The following description describes a device executing a runtime environment, such as the BREW software platform. However, in one or more embodiments, the registration system is suitable for use with other types of runtime environments to provide fast and efficient registration of privileged function hooks in a variety of devices, including generating systems or other controlling or monitoring programs. For example, the devices may include, but are not limited to, desktop computers, notebook computers, handheld computers, and portable devices, such as wireless telephones, pagers, PDAs, email devices, tablet computers, or other type of computing devices.

[0020] **FIG. 1** shows one embodiment of a dynamic registration system 100 that operates to provide dynamic registration of privileged mode hooks in a device 102. The

system **100** may be part of a home computer, office computer, or personal device, such as a wireless telephone or PDA, or any other type of computing device.

[0021] In one embodiment, the device **102** includes a runtime environment **104** (i.e., BREW) that provides at least two modes of operation; namely a non-privileged mode (NP) and a privileged mode (P). The non-privilege mode of operation is used to restrict the access of applications running on the device and to provide fault detection. For example, applications running in non-privileged mode are restricted to selected memory regions and may be denied access to device registers or other resources. The privileged mode of operation allows applications running under this mode to access memory or device resources without limitation.

[0022] During system initialization, the function **106** is dynamically registered to allow applications executing on the device to obtain service from the function **106**. A function handler **108** associated with the function operates to find an available slot **110** in a handler data structure **112**. The handler **108** stores a function pointer that points to the function **106** in the available slot **110**. The slot **110** has an associated identifier (or index) that is retrieved by the handler **108** and stored in memory or other region that is accessible by non-privileged applications. For example, in one embodiment, the identifier is stored in a non-privileged mode accessible static variable **114**. The static variable **114** is readable by a non-privileged application **116**. Thus, the function **106** is registered for use by applications executing on the device. The same process is used to register one or any number of functions. Each function uses an available slot in the handler data structure **112**, and stores its associated identifier in, for instance, a static variable that is readable by non-privileged applications.

[0023] During device operation, the application **116** executes on the device **102** to provide information, functions, and/or services to the device **102**. For example, one type of application may be a viewer application that operates on the device **102** to display movies, news, or other types of multimedia content.

[0024] When the application **116** executes on the device **102**, it runs under the runtime environment to provide the desired functionality. If the application **116** needs to access the function **106** to obtain services, the application **116** retrieves the identifier from the static variable **114** and uses it to access the function **106**.

[0025] **FIG. 2** shows a functional block diagram of the device **102** comprising one embodiment of a dynamic registration system. The device **102** comprises processing logic **202** and device resources **206** that are coupled to an internal data bus **204**. The

device resources **206** comprise hardware, software, memory, logic, and/or other resources that allow the device to interface to various internal and external resources, devices, or systems. Also coupled to the processing logic **202** are code memory **208** and data memory **210**.

[0026] In one or more embodiments, the processing logic **202** comprises a CPU, processor, gate array, hardware logic, memory elements, virtual machine, software, I/O interfaces, and/or any combination of hardware and software. Thus, the processing logic **202** generally comprises logic to execute machine-readable instructions. For example, instructions may be loaded into the device **102** from a computer-readable media, such as a floppy disk, CDROM, Flash memory, or other computer-readable media that interfaces to the device **102** via the device resources **206**. In another embodiment, the instructions may be downloaded into the device **102** from a network resource, such as a network server or any other type of network resource that interfaces to the device **102** via the device resources **206**. The instructions, when executed by the processing logic **202**, provide one or more embodiments of a dynamic registration system as described herein.

[0027] In one embodiment, code memory **208** comprises RAM, ROM, FLASH, EEROM, or any other suitable type of memory, or a combination thereof. The code memory **206** is partitioned into a privileged region (P) **212** and a non-privileged region (NP) **214** through the operation of a memory management unit **216**. The MMU **216** operates to restrict the operation of non-privileged program code so that non-privileged code has limited access rights to selected regions of the code memory **208**.

[0028] The privileged region **212** includes program code that when executed has unrestricted access to the memory or other systems of the device **102**. For example, the privileged code region **212** comprises operating system code (OS), user interface code (UI), function handler **108**, and privileged function code **106**. The code shown in the privileged code region **212** is representative of the types of privileged code that may be included in the device **102**. It is also possible that the privileged code region **212** includes other types of privileged code for execution on the device **102**.

[0029] The non-privileged code region **214** includes program code that when executed is restricted to accessing only selected memory regions. For example, the non-privileged code region **214** comprises OS code and application code (App-NP) **116**.

[0030] In one embodiment, data memory **210** comprises a privileged region **216** and a non-privileged region **218**. The privileged region **216** comprises data regions that may

be accessed only by privileged program code. For example, the privileged data region **216** comprises data used by the OS, UI, and function data used by the function 106. The data region **216** also comprises the handler data structure 112.

[0031] The non-privileged data region **218** includes data regions that may be accessed by non-privileged program code. For example, the non-privileged data region **218** comprises data used by the non-privileged OS and the App-NP 116. The data region **218** also comprises the static variable 114 that holds the identifier that is associated with the function 106. The MMU **220** operates to restrict access to the non-privileged and privileged data regions. For example, a non-privileged application is restricted from accessing data in the privileged data region **216**, or data belonging to other non-privileged applications in the non-privileged data region **218**.

[0032] It should be noted that the configuration of the device **102** is just one suitable configuration for implementing the described registration system. It is also possible to implement one or more embodiments of the registration system using other device configurations, functional elements or element configurations within the scope of the present invention.

[0033] During operation of the device **102**, the dynamic registration system registers one or more functions during an initialization process. For example, in one embodiment, during the initialization process functions are registered one by one until all functions have been registered. An available slot in the structure 112 is determined for each function and the identifier for each respective slot is made available so that it may be read by non-privileged applications.

[0034] In one embodiment, the described registration system comprises program instructions stored on a computer-readable media, which when executed by the processing logic **202**, provides the functions described herein. In one or more embodiments, the computer-readable media comprises a floppy disk, CD, memory card, FLASH memory device, RAM, ROM, or any other type of memory device.

[0035] **FIG. 3** shows a flow diagram **300** that illustrates the operation of one embodiment of a registration system for use in a device, for example the device **102**. For clarity, the flow diagram **300** will be described with reference to the device **102** shown in **FIG. 2**. It will be assumed that the device is executing a BREW runtime environment and that the processing logic **202** executes program instructions stored in the code memory **208** to perform the functions described below.

[0036] At block 302, the registration process begins by finding an available slot in a handler data structure. For example, the processing logic 202 executes program instructions to search the data structure 112 for an available slot. In one embodiment, the data structure 112 is a table and each entry in the table is a slot. Each slot can store an address pointer to a function and each slot has an associated identifier, such as a table index.

[0037] At block 304, after an available slot has been found, a pointer to the function to be registered is stored in the slot. For example, an address pointer to the function Func 106 is stored in the available slot 110.

[0038] At block 306, the slot identifier is made available for read access by non-privileged applications. For example, the slot identifier is stored in a static variable that is readable by non-privileged applications. For example, the variable may be located in a data region where read/write privileges are granted to privileged applications, and read-only privileges are granted to non-privileged applications.

[0039] At block 308, the identifier is used to access the privileged function to perform services for privileged and non-privileged applications. For a detailed description of how the identifier is used to access the privileged function, the reader is referred to U.S. Patent Application entitled “SYSTEM FOR PROVIDING TRANSITIONS BETWEEN OPERATING MODES OF A DEVICE” having Attorney Docket No. 030620, which is incorporated by reference herein.

[0040] It should be noted that the program flow diagram 300 illustrates just one embodiment and that changes, additions, or rearrangements of the program elements may be made without deviating from the scope of the invention.

[0041] Accordingly, while one or more embodiments of methods and apparatus for a dynamic registration system have been illustrated and described herein, it will be appreciated that various changes can be made to the embodiments without departing from their spirit or essential characteristics. Therefore, the disclosures and descriptions herein are intended to be illustrative, but not limiting, of the scope of the invention, which is set forth in the following claims.

I CLAIM: